

# Simulation of Space-Charge Compensation of a Low-Energy Proton Beam in a Drift Section

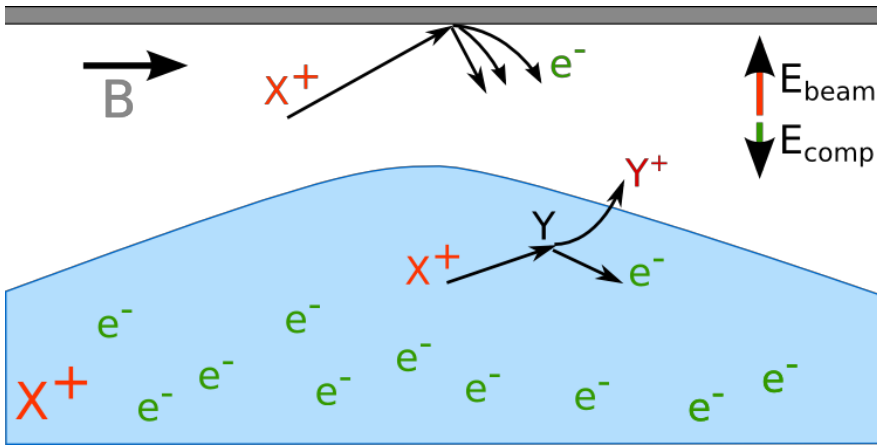
Daniel Noll

Institute for Applied Physics  
Goethe University Frankfurt am Main

57th ICFA Advanced Beam Dynamics  
Workshop on High-Intensity and High-  
Brightness Hadron Beams  
Malmö, Sweden, 3-8 July 2016



# Space-Charge Compensation



- Accumulation of secondary particles of opposite charge in the beam potential
- “Traditional” treatment: Constant compensation factor
- Include secondary particles in self-consistent simulation

## (Computational) challenges

- Long simulation times

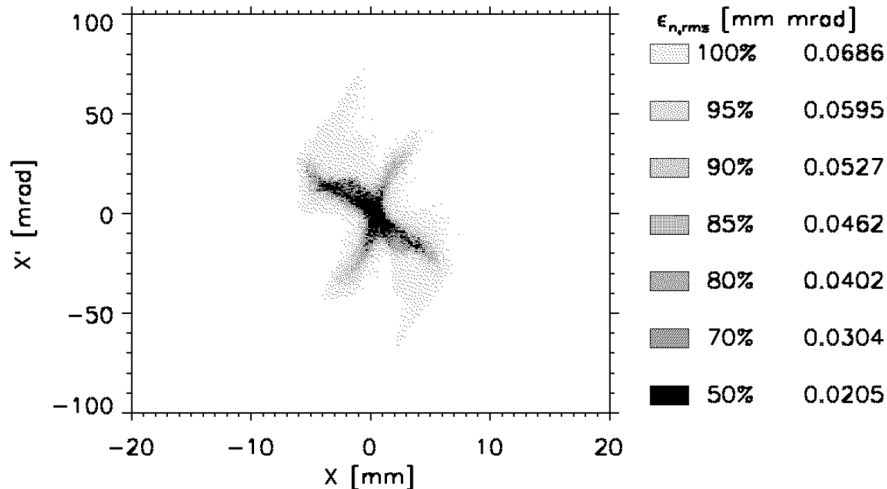
$$t_{\text{Compensation}} = \frac{kT}{vp\sigma} = 17\mu\text{s}$$

$$120 \text{ keV } p^+, N_2, p=10^{-3} \text{ Pa}$$

- Magnetic fields

$$t_{\text{cyclotron}} = \frac{2\pi m}{qB} = 71 \text{ ps}, B = 0.5 \text{ T}$$

- Which effects to include?



Measured beam distribution after compensated transport through 2 solenoids [1]

[1] P. Groß, Untersuchungen zum Emittanzwachstum intensiver Ionenstrahlen bei teilweiser Kompensation der Raumladung, Dissertation, Frankfurt 2000

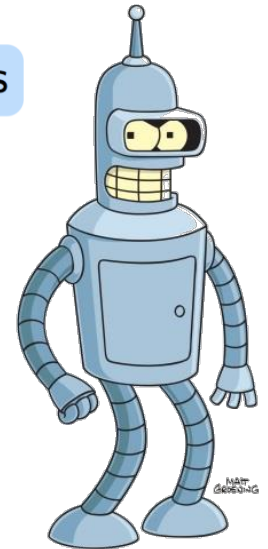
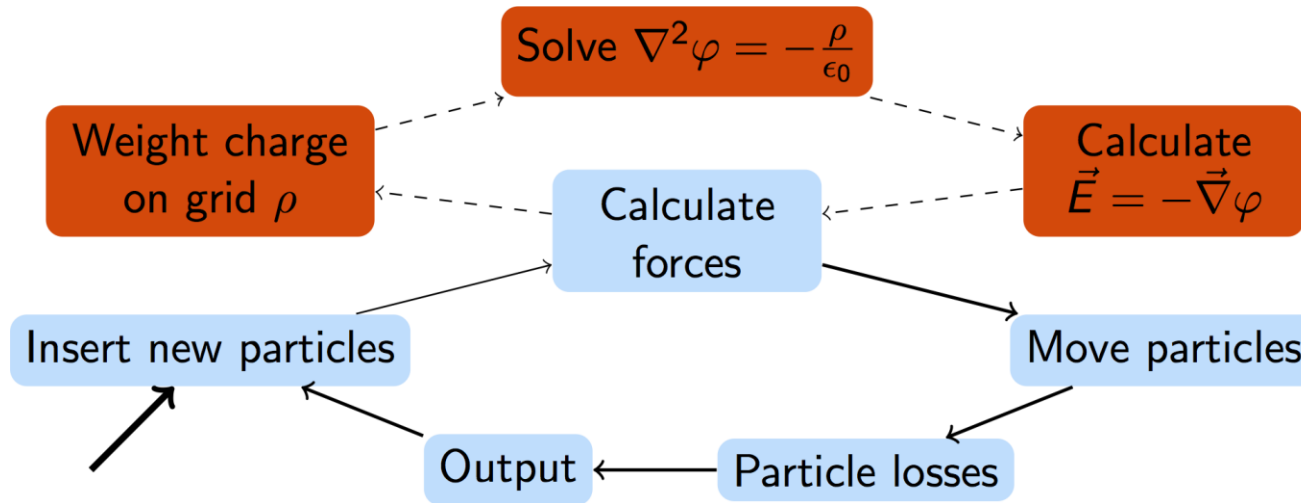
# Outline

- Motivation
- Simulation model
- Results for a drift section
  - Time development, Charge densities, Velocity distributions
  - ... how to get them by simpler means
    - Poisson-Boltzmann equation
    - ... and what is wrong with them
      - Stochastical heating

# Simulation model

Solution of the Vlasov-Poisson system  
by introducing simulation particles

$$\frac{\partial f}{\partial t} + \frac{\mathbf{p}}{m} \frac{\partial f}{\partial \mathbf{q}} + q\mathbf{E} \frac{\partial f}{\partial \mathbf{p}} = 0$$



Code used: *bender* [1]

Null collision model [2] using single-differential cross sections for  
proton & electron impact ionization [3,4]

FFT or finite difference 3d space charge solver / Verlet integration

[1] D. Noll, M. Droba, O. Meusel, U. Ratzinger, K. Schulte, C. Wiesner – The Particle-in-Cell Code *bender* and Its Application to Non-Relativistic Beam Transport, HB2014, WEO4LR02.

[2] Rudd, Kim, Madison, Gay - Electron production in proton collisions with atoms and molecules: energy distributions, Rev. Mod. Phys. 64, 441-490 992).

[3] Kim, Rudd – Binary-Encounter-Dipole Model for Electron-Impact Ionization, Physical Review A, 50(5), 3954.

[4] Vahedi, Surendra – A Monte Carlo Collision Model for the Particle-in-Cell method, Computer Physics Communications (1995).

# Space-Charge Compensation

## Model system

- Which system to simulate?  
Should be as simple as possible:
  - Drift section: no magnetic fields
  - No particle losses
  - Argon as residual gas
    - High ionization cross section
    - No dissociation fragments
    - Good data availability

100 mA, 120 keV proton beam

$10^{-5}$  mbar Argon background

-1500 V repeller voltage

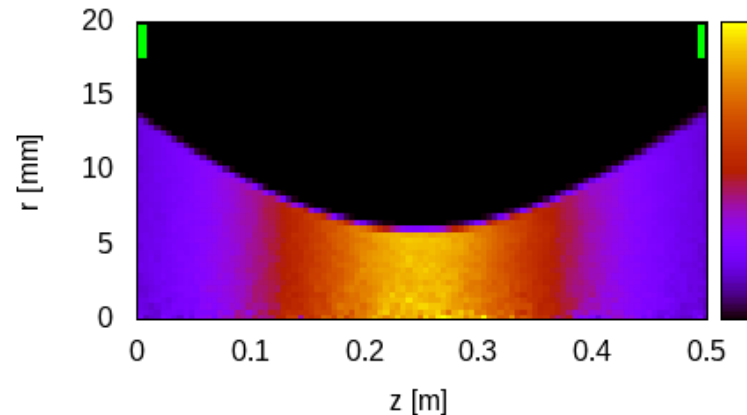
$E_{\text{rms,norm}} = 0.4$  mm mrad,  $\alpha=7.4$ ,  $\beta=1.89$  m

1000 macroparticles per step

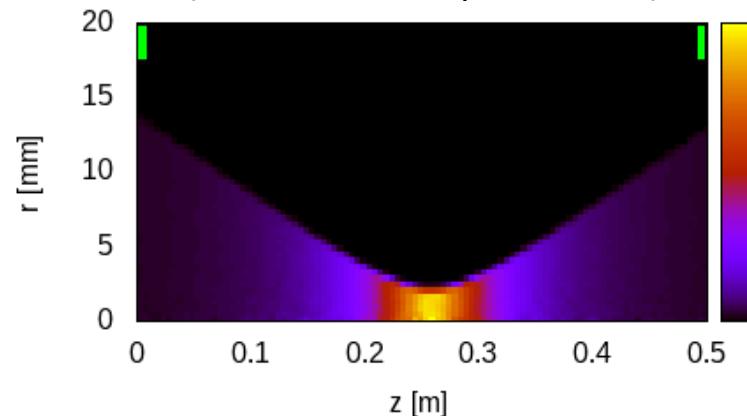
0.4 mm mesh resolution

50 ps time step

Proton density without compensation

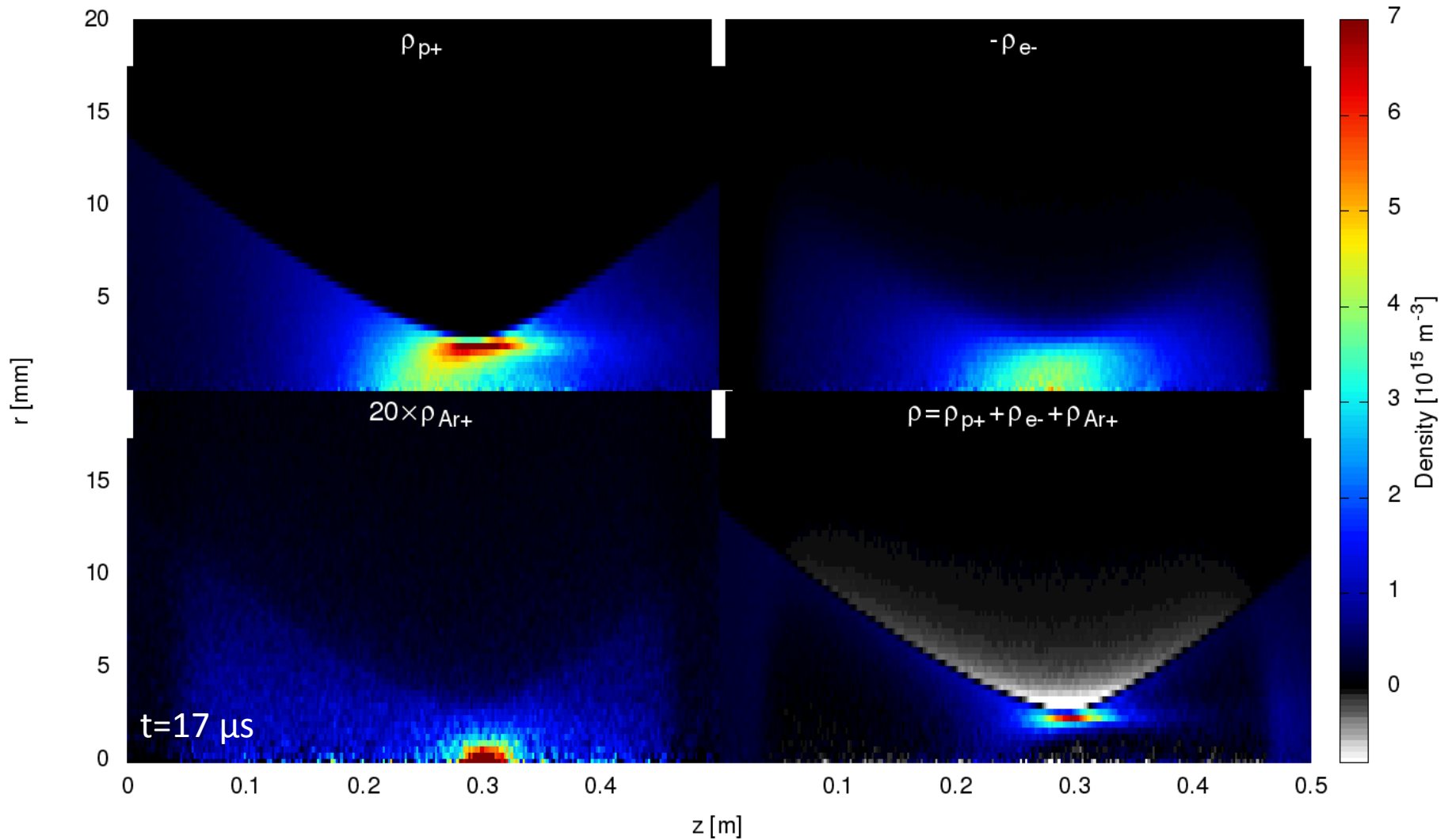


Proton density at 10 mA  
(with 90% „compensation“)



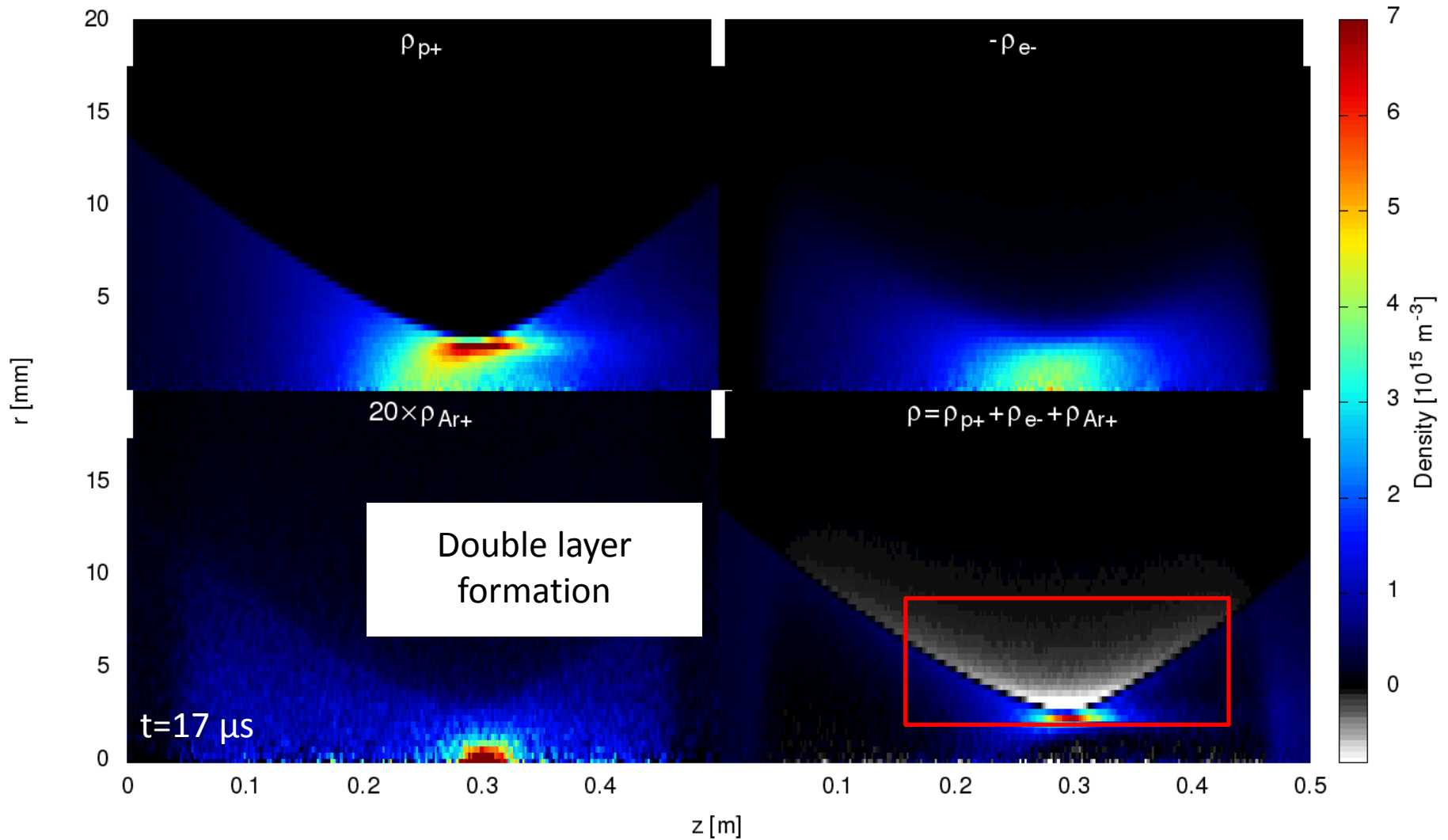
# Results for the Drift System

Charge densities



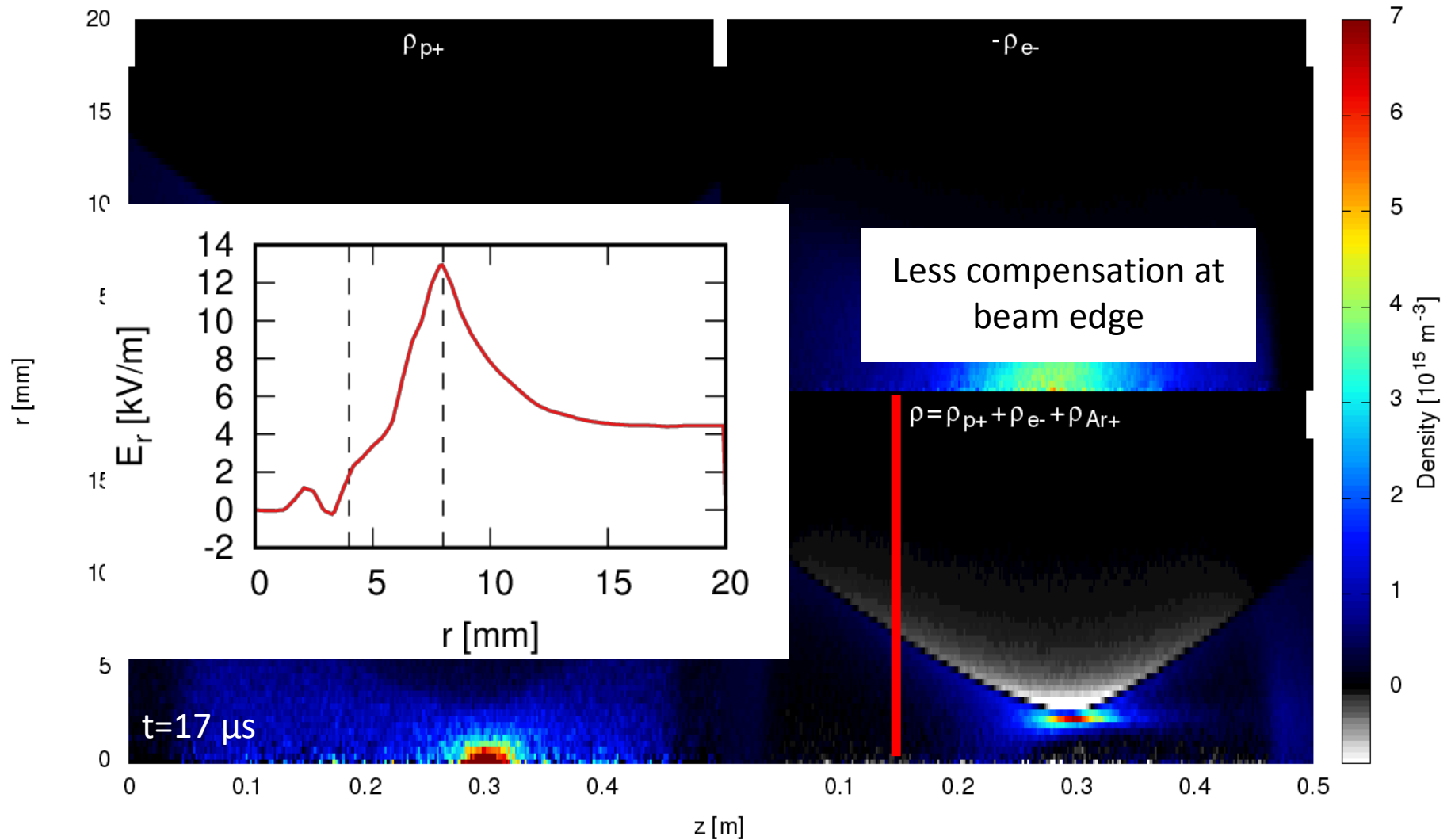
# Results for the Drift System

Charge densities



# Results for the Drift System

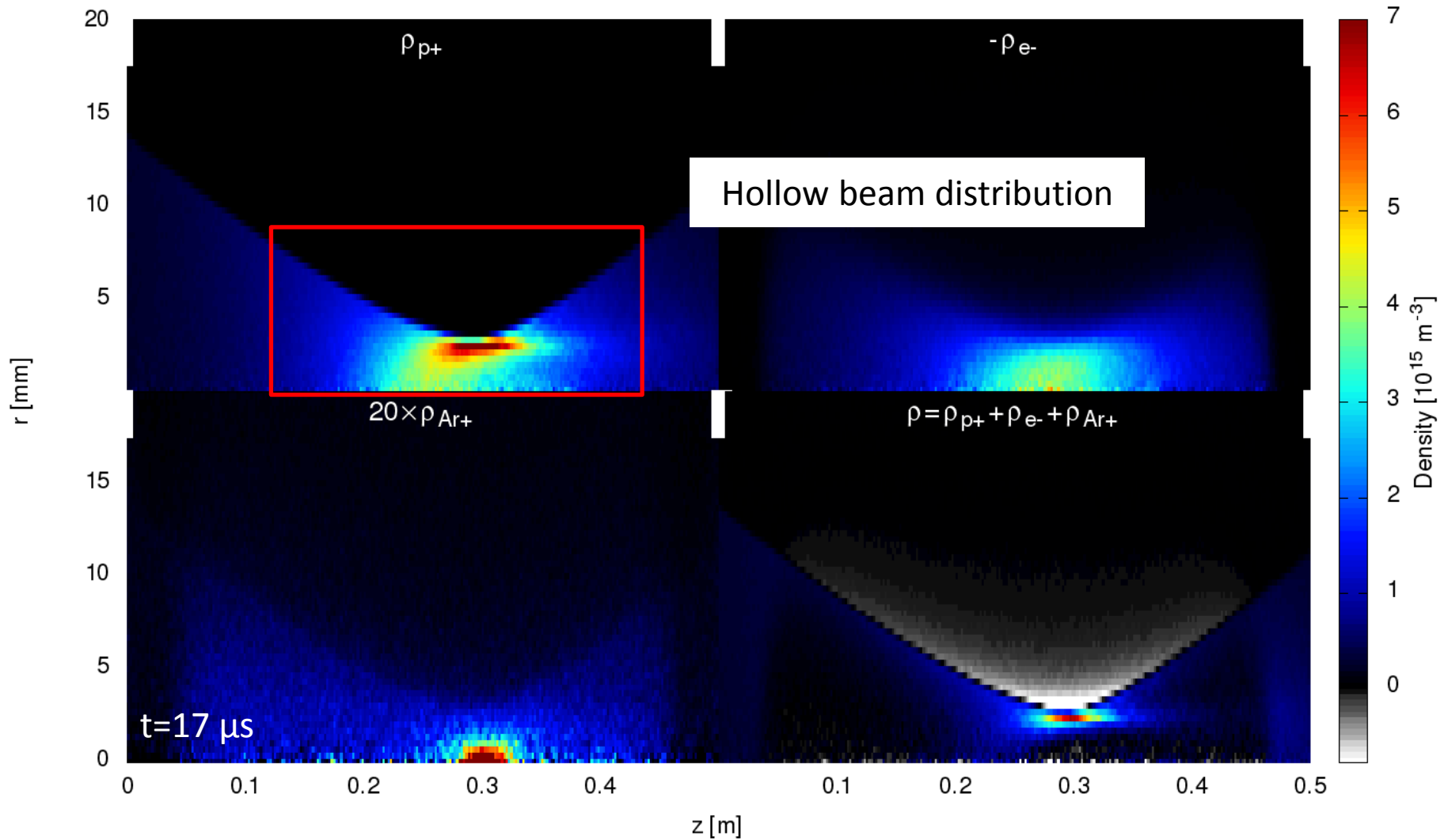
Charge densities





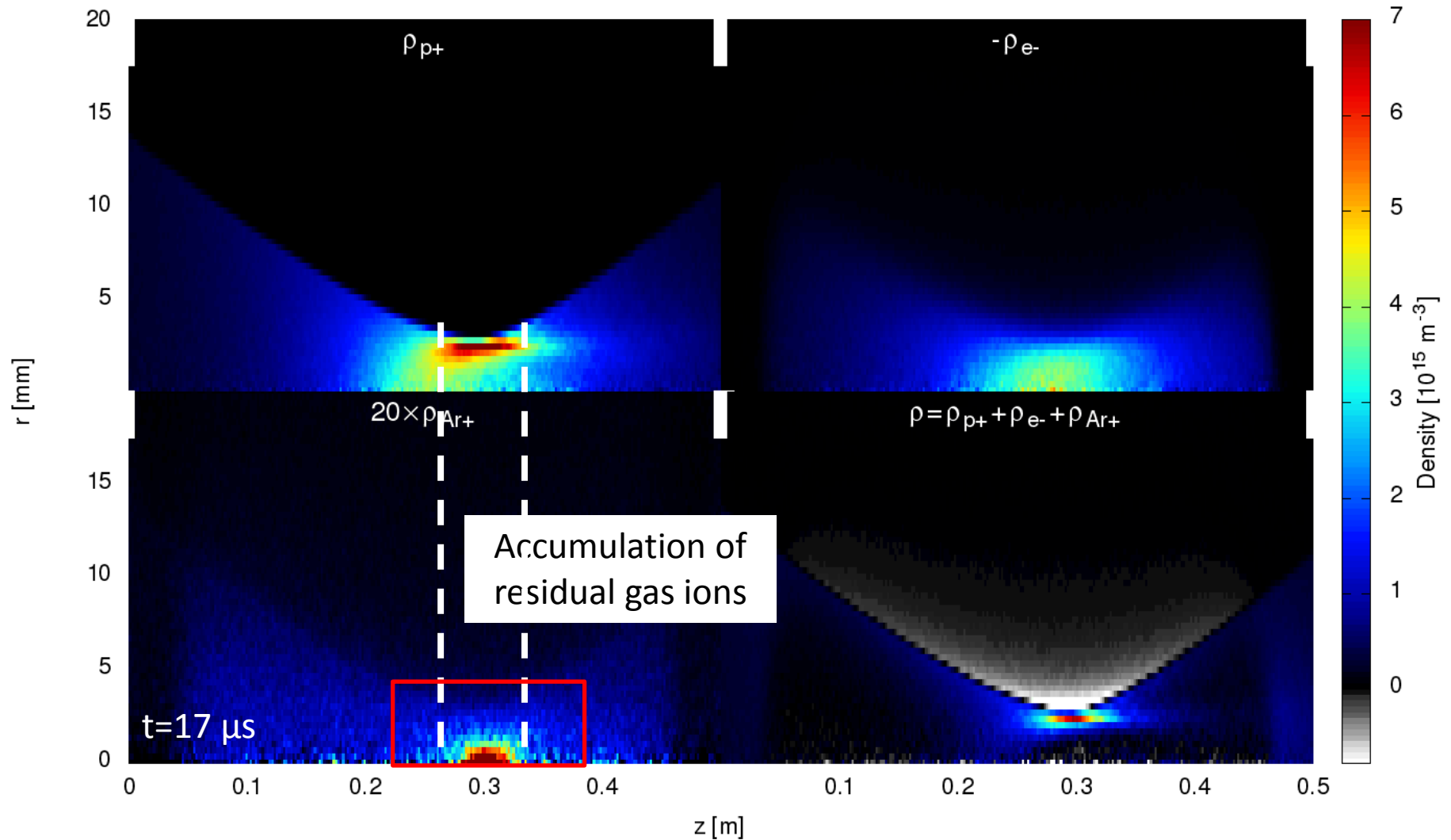
# Results for the Drift System

Charge densities



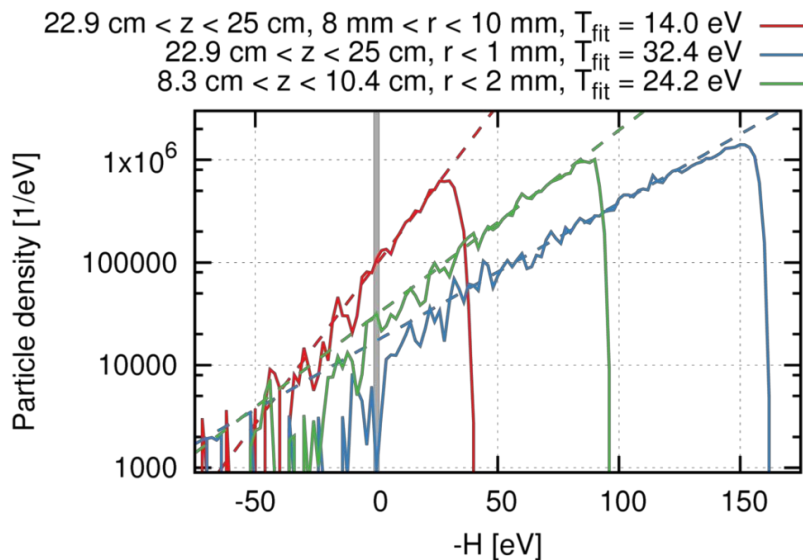
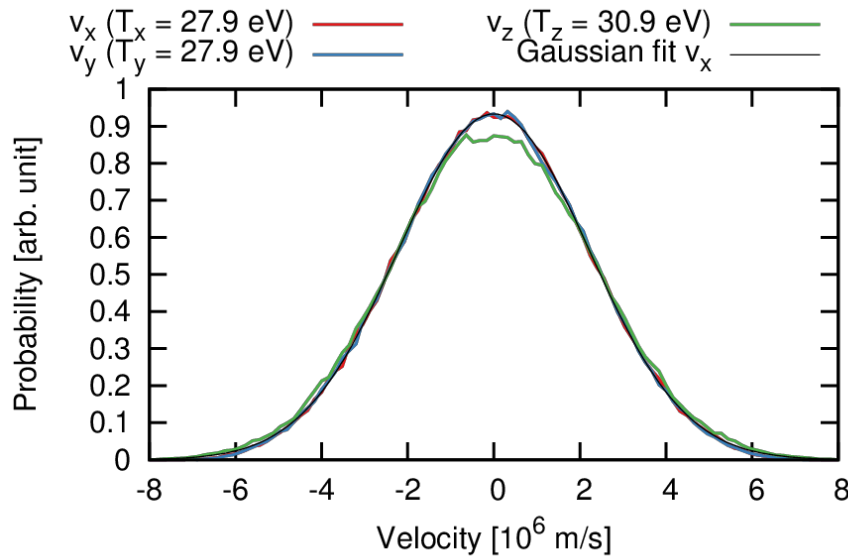
# Results for the Drift System

Charge densities



# Results for the Drift System

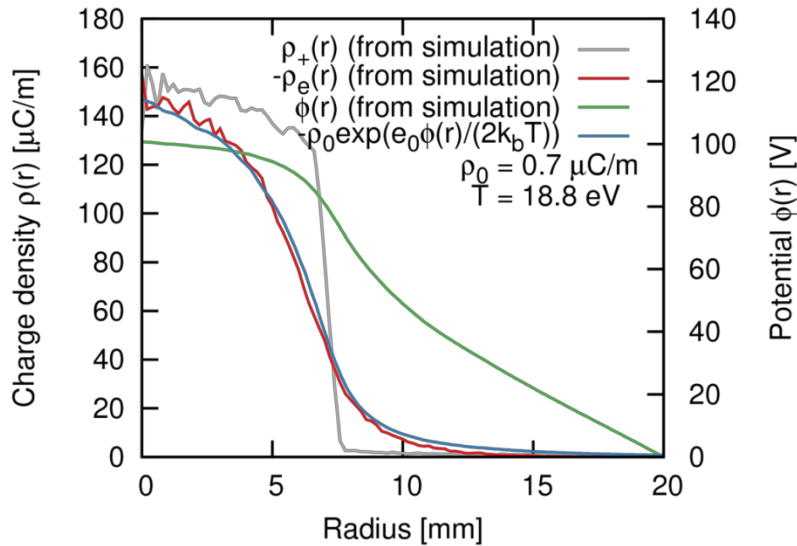
## Velocity distribution



- Gaussian velocity distributions everywhere
  - $T_{x,y} \neq T_z$
  - $T_{x,y} = T_{x,y}(r, z)$
  - Deviation from Gaussians for large radii
  - Remain constant in equilibrium
- Approximately follow a Boltzmann distribution

$$f(\mathbf{r}, \mathbf{p}) = f_0 \exp\left(-\frac{H}{k_b T}\right)$$

# Poisson-Boltzmann Model



- Radial distribution:  
 $f(r) = \tilde{f}_0 \exp(-e\varphi(r)/kT)$
- $T, \rho_0$  determine distribution
- Compensation electrons behave like a **non-neutral plasma** confined in the beam potential.

If we know  $T$  and  $\rho_0$ , can we find  $\varphi(r)$ ,  $f(r)$  directly?

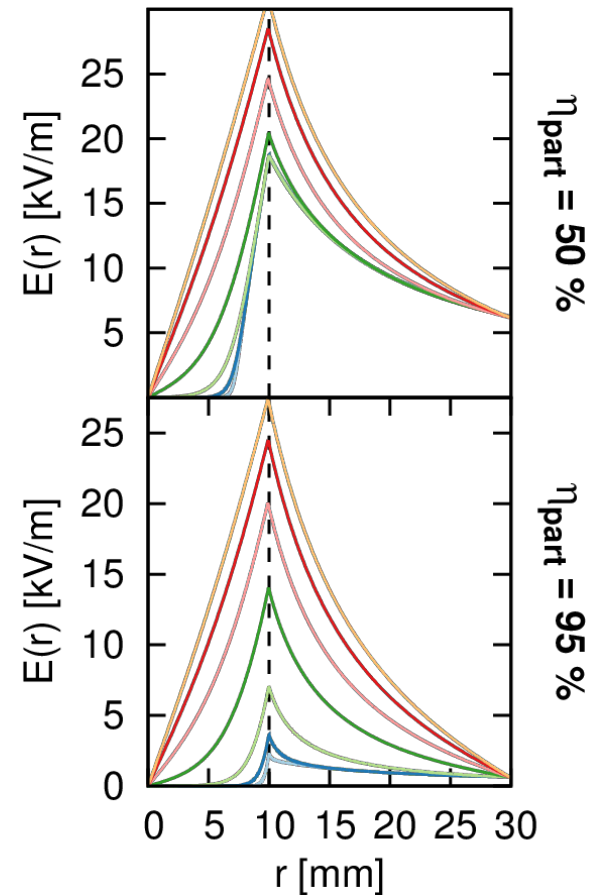
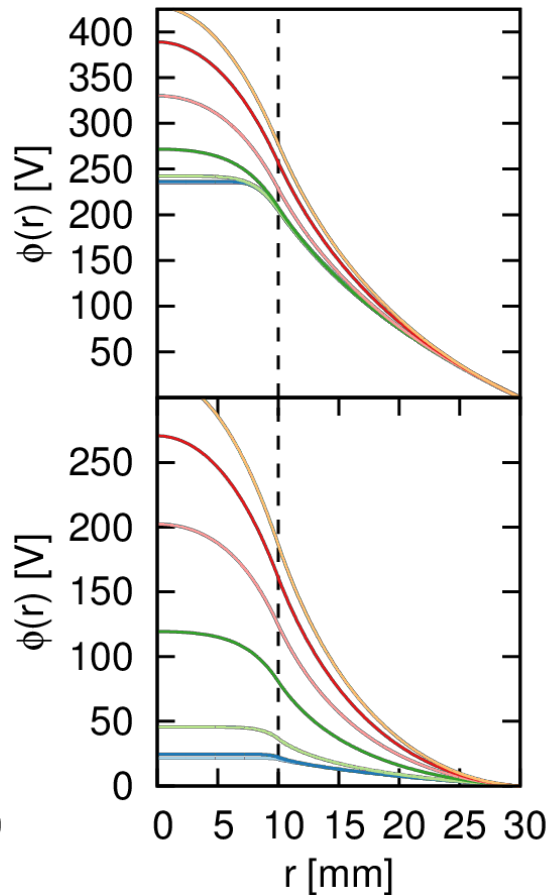
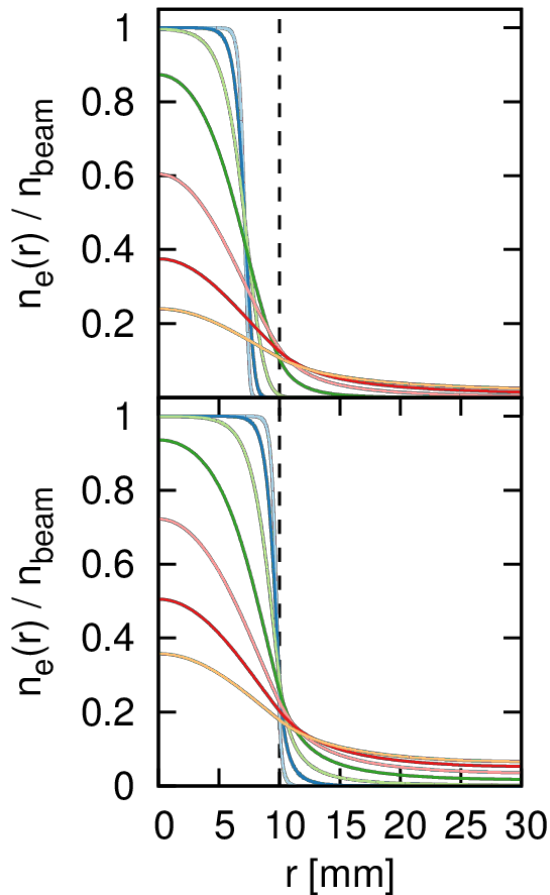
$$f_0 \exp\left(-\frac{\mathbf{p}^2}{2mk_bT}\right) \exp\left(-\frac{q(\varphi_c(\mathbf{r}) + \varphi_{\text{ext}}(\mathbf{r}))}{k_bT}\right)$$

$$\nabla^2 \varphi_c(r) = -\frac{q}{\epsilon_0} \int f(\mathbf{r}, \mathbf{p}) d\mathbf{v} = -\frac{\rho_c}{\epsilon_0} \exp\left(-\frac{q\varphi(r)}{k_bT}\right)$$

# Poisson-Boltzmann Model

Solutions in  $r$

$\lambda_d$	0.25 mm	0.50 mm	1.00 mm	2.00 mm	3.00 mm	4.00 mm	5.00 mm
$T(n_0)$	0.5 eV	1.9 eV	7.5 eV	30.0 eV	67.5 eV	120.0 eV	187.4 eV



$\eta_{\text{part}} = 50\%$

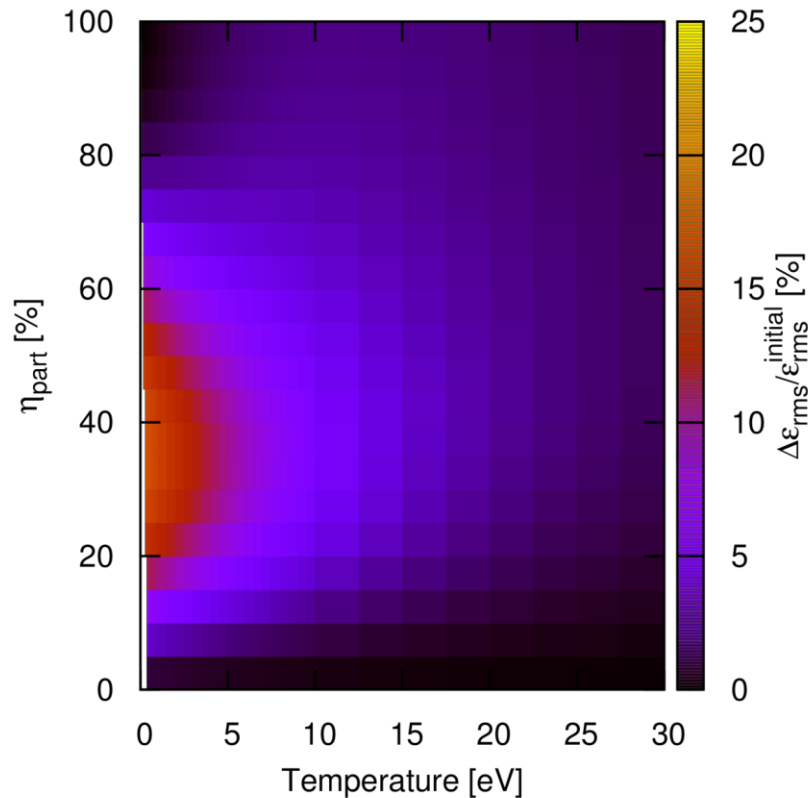
$\eta_{\text{part}} = 95\%$

For  $n_0 = 0.4 \cdot 10^{15} \text{ m}^{-3}$   
(100 mA  $p^+$  120 keV)

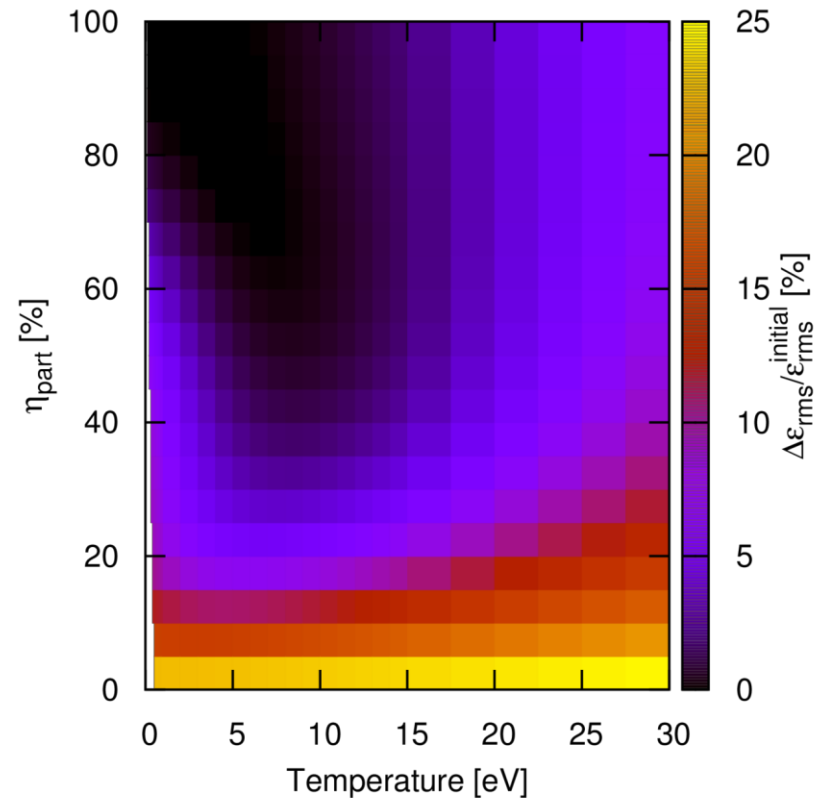
# Poisson-Boltzmann Model

Emittance growth

**KV distribution**



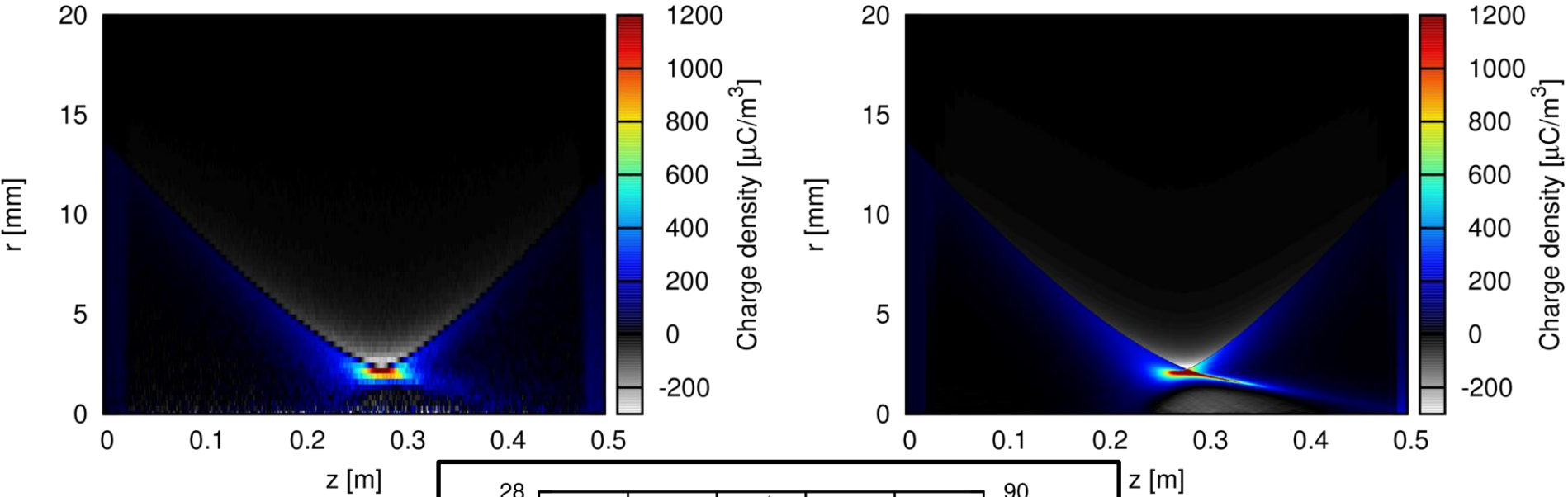
**Gaussian distribution**



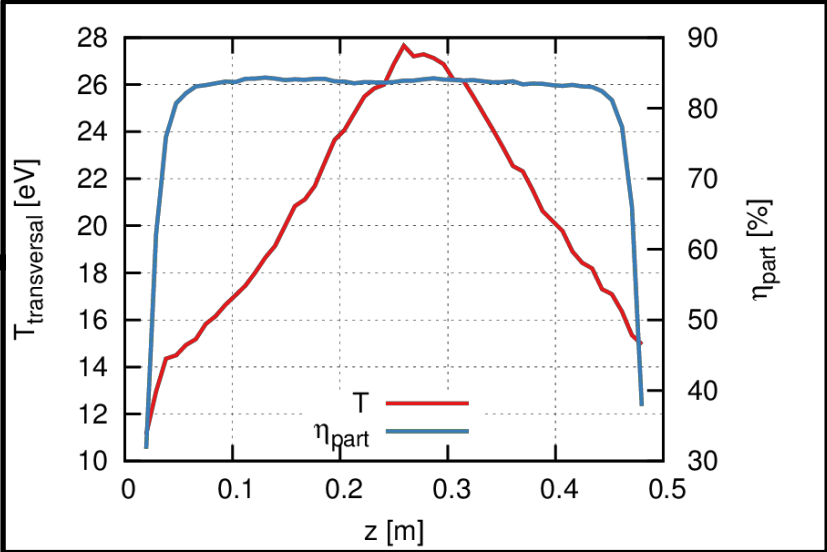
50 cm beam transport, 120 keV, 50 mA

# Results for the Drift System

Comparison to bender simulation



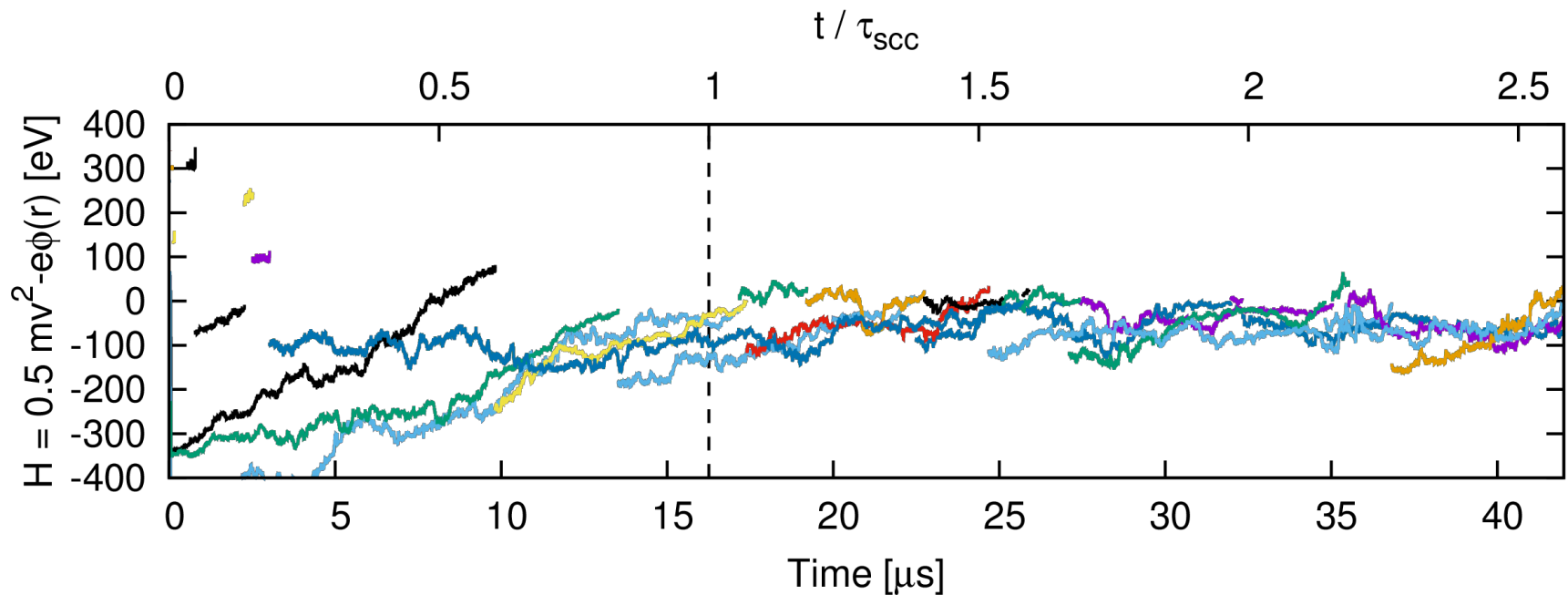
7 days, 24 cores



2 hours, 1 core

# Origin of the „Thermalization“

- Energy of random electron tracks over time:



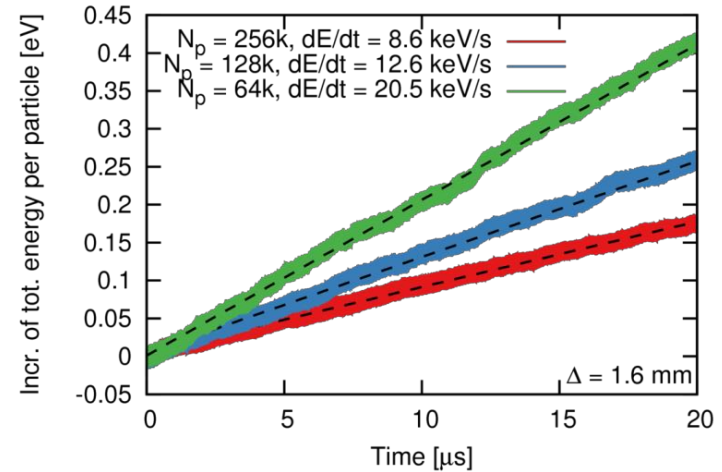
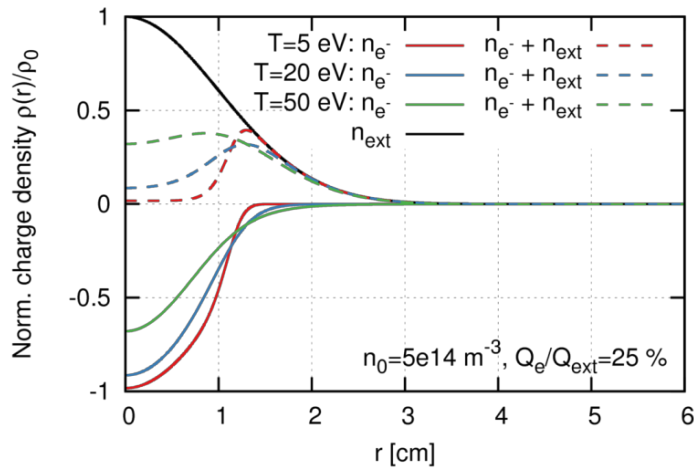
- Random walk until  $H > 0$ , then get gradually lost
- Is energy conserved in the simulation?



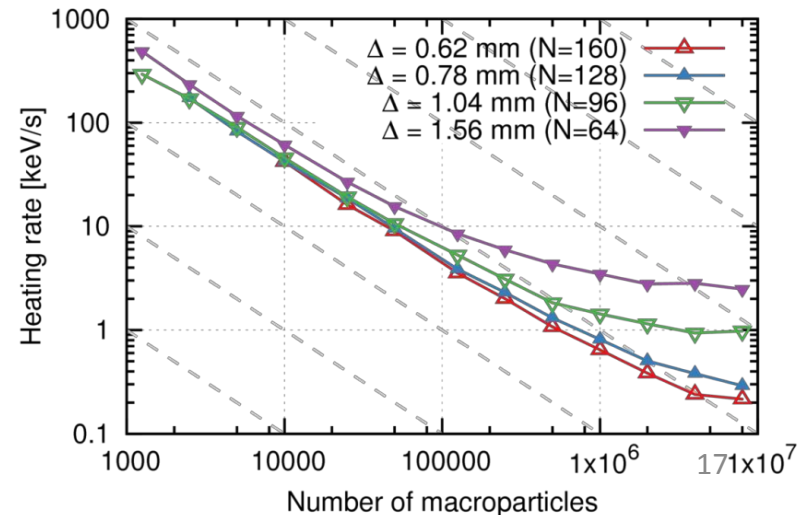
# Origin of the „Thermalization“

Stochastic heating in a test system

$f(\mathbf{r}, \mathbf{p}) = f_0 \exp\left(-\frac{H}{k_b T}\right)$  is a solution of  $\underbrace{\frac{\partial f}{\partial t} + \frac{\mathbf{p}}{m} \frac{\partial f}{\partial q} + qE \frac{\partial f}{\partial p}}_{=0} = 0.$



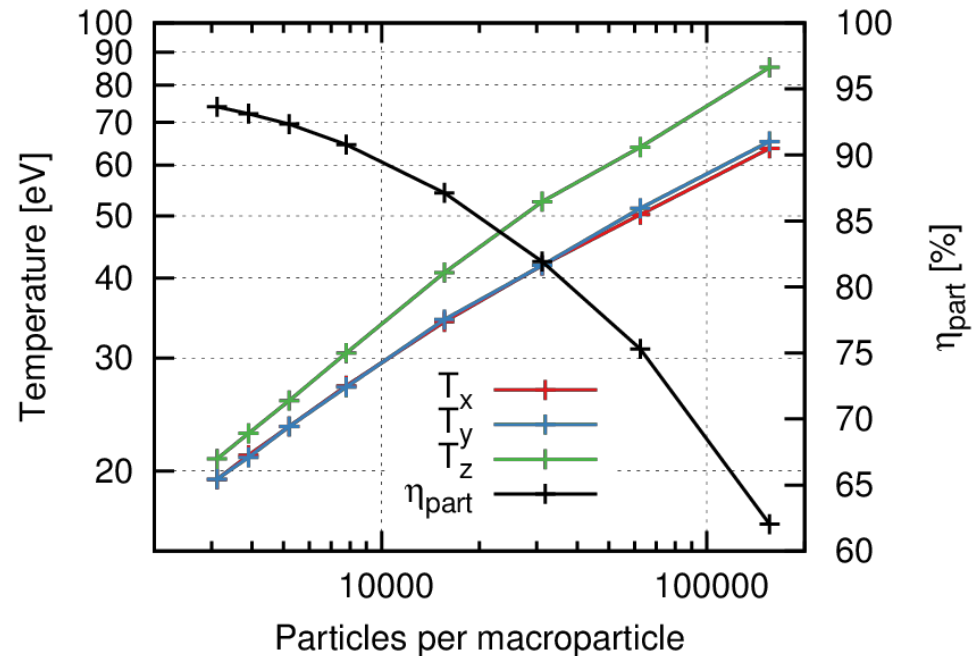
- Stochastic heating [1]:
  - „Error“ field with  $\overline{\delta E} = 0, \overline{\delta E^2} \neq 0$
  - $$\Delta T = T_{i+1} - T_i = \frac{1}{2} \frac{q^2}{m} \overline{\delta E^2} \Delta t^2$$
  - Effect from particle statistics:  
 $|\delta E| \sim N^{-1/2}$



# Origin of the „Thermalization“

## Thermalization

- Dependence on the number of simulation particles
- Temperatures linked to compensation degree
- Not responsible:
  - Secondary electron energy distribution
  - Coulomb collisions



### Hypothesis:

Stochastical heating



Particle losses compensate increased energy contribution



Gaussian distributions &  $\eta < 100 \%$

- Further indications:
  - 1d simulations show almost no „temperature“
  - Simulation with static beam show lower temperatures

# Conclusions & Outlook

- Space-charge compensation was included in a self-consistent way
  - Electrons follow a Boltzmann distribution
  - The dynamics are completely determined by the plasma nature of the compensation electrons
  - Hypothesis was formed: thermalization is a result of stochastical heating
- Before physical heating processes can be included

$$P_{\text{Heating}} \cong \frac{e^2}{4\pi\epsilon_0^2 m_e} \frac{n_{\text{beam}} q_{\text{beam}}^2}{v_{\text{beam}}} \ln(\Lambda) \quad [1] \xrightarrow{T=20 \text{ eV}} \approx 60 \text{ keV/s}$$

numerical effects need to be removed... how?

# Conclusions & Outlook

- Space-charge compensation was included in a self-consistent way
  - Electrons follow a Boltzmann distribution
  - The dynamics are completely determined by the plasma nature of the compensation electrons
  - Hypothesis was formed: thermalization is a result of stochastical heating
- Before physical heating processes can be included

$$P_{\text{Heating}} \cong \frac{e^2}{4\pi\epsilon_0^2 m_e} \frac{n_{\text{beam}} q_{\text{beam}}^2}{v_{\text{beam}}} \ln(\Lambda) \quad [1] \xrightarrow{T=20 \text{ eV}} \approx 60 \text{ keV/s}$$

numerical effects need to be removed... how?

Thank you for your attention!